

Intent for our Computing curriculum

At Bordesley Green Primary school, we intend to provide an engaging and creative Computing Curriculum following the 'Switched on Computing' scheme of work and a range of high-quality resources to support it.

Through regular experience of skills, knowledge and computational thinking, we intend for our children to develop skills across the six strands:

Programming, Computational thinking, Creativity, Computing networks, Communication/Collaboration and Productivity. Children will be provided with computing opportunities to become independent and enthusiastic users who can tackle applications with confidence. They can use the set of transferable skills to do this also whilst at home by apps on BGFL365 Launch. As they progress through school, our children will explore the different stages of computing and will become more enthusiastic, safe and independent.