## Number - number and place value

$>$ read, write, order and compare numbers up to 10000000 and determine the value of each digit
$>$ round any whole number to a required degree of accuracy
> use negative numbers in context, and calculate intervals across zero
$>$ solve number problems and practical problems that involve all of the above.

## Number - addition, subtraction, multiplication and division

> multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
$>$ divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
$>$ divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context
$>$ perform mental calculations, including with mixed operations and large numbers
> identify common factors, common multiples and prime numbers
$>$ use their knowledge of the order of operations to carry out calculations involving the four operations
$>$ solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
> solve problems involving addition, subtraction, multiplication and division
> use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

## Number - fractions (including decimals and percentages)

> use common factors to simplify fractions; use common multiples to express fractions in the same denomination
> compare and order fractions, including fractions $>1$
$>$ add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
> multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $1 / 4$ $\times 1 / 2=1 / 8$ ]
$>$ divide proper fractions by whole numbers [for example, $1 / 3 \div 2=1 / 6$ ]
$>$ associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $3 / 8$ ]
$>$ identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10,100 and 1000 giving answers up to three decimal places
> multiply one-digit numbers with up to two decimal places by whole numbers
> use written division methods in cases where the answer has up to two decimal places.
$>$ solve problems which require answers to be rounded to specified degrees of accuracy
$>$ recall and use equivalences between simple fractions, decimals and percentages including in different contexts.

## Ratio and Proportion

> solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
> solve problems involving the calculation of percentages [for example, of measures, and such as $15 \%$ of 360] and use percentages for comparison
> solve problems involving similar shapes where the scale factor is known or can be found
> solve problems involving unequal sharing and grouping using knowledge of fractions and multiples

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Algebra
    > use simple formulae
    > generate and describe linear number sequences
    > express missing number problems algebraically
    > find pairs of numbers that satisfy number sentences involving two unknowns
    > enumerate possibilities of combinations of two variables
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## Measurement

> solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate
$>$ use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
$>$ convert between miles and kilometres
$>$ recognise that shapes with the same areas can have different perimeters and vice versa
$>$ recognise when it is possible to use the formulae for area and volume of shapes
$>$ calculate the area of parallelograms and triangles
> calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres $\left(\mathrm{cm}^{3}\right)$ and cubic metres $\left(\mathrm{m}^{3}\right)$, and extending to other units [for example, $\mathrm{mm}^{3}$ and $\mathrm{km}^{3}$ ]

## Geometry - properties of shapes

> draw 2-D shapes using given dimensions and angles
> recognise, describe and build simple 3-D shapes including making nets
$>$ compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
> illustrate and name parts of circle, including radius, diameter and circumference and know that the diameter is twice the radius
> recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

## Geometry - position and direction

> describe positions on the full coordinate grid (all four quadrants)
> draw and translate simple shapes on the coordinate plane, and reflect them in the axes.

## Statistics

$>$ interpret and construct pie charts and line graphs and use these to solve problems
> calculate and interpret the mean as an average

