Year Six Mathematics Overview

Number – number and place value

- read, write, order and compare numbers up to 10 000 000 and determine the value of each digit
- > round any whole number to a required degree of accuracy
- > use negative numbers in context, and calculate intervals across zero
- > solve number problems and practical problems that involve all of the above.

Number - addition, subtraction, multiplication and division

- multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
- divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
- divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context
- > perform mental calculations, including with mixed operations and large numbers
- identify common factors, common multiples and prime numbers
- use their knowledge of the order of operations to carry out calculations involving the four operations
- > solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why
- > solve problems involving addition, subtraction, multiplication and division
- > use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

Number - fractions (including decimals and percentages)

- use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- compare and order fractions, including fractions >1
- > add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4}$ × $\frac{1}{2} = \frac{1}{8}$]
- \rightarrow divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2 = \frac{1}{6}$]
- \triangleright associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $\frac{3}{8}$]
- identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places
- > multiply one-digit numbers with up to two decimal places by whole numbers
- use written division methods in cases where the answer has up to two decimal places.
- solve problems which require answers to be rounded to specified degrees of accuracy
- > recall and use equivalences between simple fractions, decimals and percentages including in different contexts.

Ratio and Proportion

- > solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
- > solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and use percentages for comparison
- > solve problems involving similar shapes where the scale factor is known or can be found
- solve problems involving unequal sharing and grouping using knowledge of fractions and multiples

Algebra

- use simple formulae
- generate and describe linear number sequences
- > express missing number problems algebraically
- > find pairs of numbers that satisfy number sentences involving two unknowns
- > enumerate possibilities of combinations of two variables

Measurement

- solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate
- use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places
- > convert between miles and kilometres
- recognise that shapes with the same areas can have different perimeters and vice versa
- recognise when it is possible to use the formulae for area and volume of shapes
- > calculate the area of parallelograms and triangles
- calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³]

Geometry - properties of shapes

- draw 2-D shapes using given dimensions and angles
- recognise, describe and build simple 3-D shapes including making nets
- compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
- > illustrate and name parts of circle, including radius, diameter and circumference and know that the diameter is twice the radius
- recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.

Geometry - position and direction

- describe positions on the full coordinate grid (all four quadrants)
- > draw and translate simple shapes on the coordinate plane, and reflect them in the axes.

Statistics

- > interpret and construct pie charts and line graphs and use these to solve problems
- > calculate and interpret the mean as an average